

## LIGHTS, CAMERA, SPEAK! COMPETITION

### 1.0 COMPETITION RULES

- 1.1 This competition is open to all secondary school students
  - 1.1.1 from government-aided secondary schools under the purview of the Ministry of Education.
- 1.2 Each team comprises a maximum of **15** participants (including the technical crew: stage manager, technical coordinator, set and prop assistant, prompter) and two teachers-in-charge. Teachers will only observe and not aid during the performance.
  - 1.2.1 It is encouraged that the majority of the team members act and speak. This will work in favour of the team.
- 1.3 All team members must be from the same school.
- 1.4 The sketch should not touch on sensitive issues for instance, race, religion, stereotyping, politics etc
- 1.5 Participating teams are encouraged to produce their own scripts. Scripts or translated scripts of established plays must be adapted and cited.
- 1.6 Drama scripts must include synopses and cast lists and be typed using Font 12 Times New Roman on A4 paper. Scripts should be sent to the Organising Committee two weeks before the competition.
- 1.7 Performance should be confined to the stage only.
- 1.8 Microphones will only be positioned at the left and right sides of the stage. No centre-stage microphone will be provided.



## **2.0 GUIDELINES**

### **2.1 Language**

2.1.1 It is compulsory to use English language throughout the drama performance. Nevertheless, limited use of certain local Malaysian registers is allowed.

2.1.2 Use of vulgar words and gestures and gruesome scenes are strictly prohibited.

2.1.3 Scripts must not touch on sensitive issue for instance, race, religion, politics, etc.

### **2.2 Theme**

The theme for the competition is **“From Screen to Stage.”** Participating teams are required to present a drama performance adapted from a film, television show, or digital media content. The adaptation should creatively transform the original screen-based story into a live stage performance while maintaining positive messages and moral values.

### **2.3 Costumes**

Participants should wear appropriate costumes in line with the characters they portray.

### **2.4 Set and Props**

2.4.1 The use of sets and props should be minimised. The management and use of all equipment is the direct responsibility of each participating team.

2.4.2 Sets and props should not hinder the movement of the team members.

2.4.3 Use of sharp objects (for instance knives, keris, etc.), fire, inflammable and dangerous chemical substances is strictly prohibited.

2.4.4 Safety of sets and props should be ensured at all times.

2.4.5 Virtual props / Computer Generated Images (CGI) are not allowed.

2.4.6 Drawing of curtains is not allowed between scenes.

2.4.7 Each team is required to prepare a promotional poster of their drama performance in bunting size (2' × 5', portrait format). The bunting must be self-supported, and teams are responsible for bringing their own stand.

## **2.5 Music**

Each team should have technical assistant(s) from the team members to coordinate music and recordings.

## **2.6 Demeanour**

Participants should not portray indecent actions or excessive movements that are provocative.

## **2.7 Duration of Time**

The maximum time allocated for each presentation is 15 minutes. An additional 5 minutes will be given for stage preparation. The timing of the presentation begins with the first movement, the first word uttered by the actor(s), or any sound effects. Marks will be deducted for any performance that exceeds the allocated presentation time.

## **2.8 Adjudication**

2.8.1 The competition at the national level will be judged by a panel of 5 judges, appointed by the Sports, Co-curricular and Arts Division, Ministry of Education.

2.8.2 **Penalty:** A total of 5 marks will be deducted if:

2.8.2.1 sensitive issues are touched

2.8.2.2 performance is below or above stipulated time

2.8.2.3 stipulated exclusions under competition guidelines are infringed

2.8.2.4 use of vulgar words and gestures as well as gruesome scenes are present.

2.8.3 Points will be awarded according to the score sheet.

2.8.4 The team with the majority of votes will be declared the winner.

2.8.5 Individual team marks will not be disclosed.

2.8.6 The decision of the judges is final.

## **3.0 JUDGING RUBRIC**

3.1 Judging is based on these criteria:

i) Creativity of Sketch 35 %

ii) Language 30 %

iii) Overall Coordination & Performance 25 %

iv) Positive Values / Message(s) 10 %